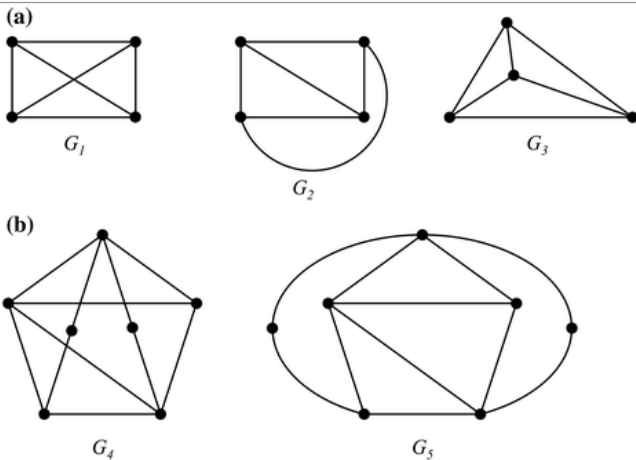


What is...graph drawing?

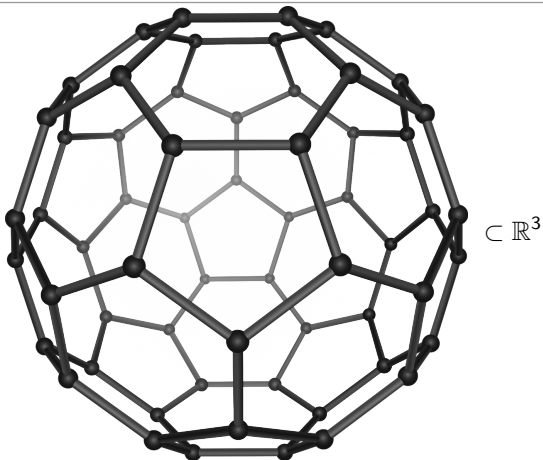
Or: The Laplacian draws graphs

One graph, many drawings



- ▶ A graph is an **abstract** object that lives nowhere
- ▶ However, graph theory lives from **illustrations**
- ▶ **Question** How to draw a graph in a “good” way?

Graph drawings mathematically



-
- ▶ **Graph drawing** = $\rho: V \rightarrow \mathbb{R}^m$ for $m \leq n$, where $G = (V, E)$ with $\#V = n$
 - ▶ Imagine a **physical model** of G with vertices in \mathbb{R}^m connected by springs
 - ▶ **Definition** A good drawing is one where the springs are less extended

Minimizing energy



- ▶ Energy $E = \sum_{\{a,b\} \in E} |\rho(a) - \rho(b)|^2$
- ▶ Minimize the energy! (Classical slogan that works here as well)
- ▶ We add some extra conditions to rule out silly solutions

For completeness: A formal statement

For $R = (\rho(v))_{v \in V}$ (the drawing matrix) we have

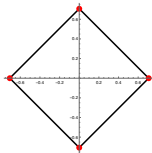
$$E = \text{tr}(R^T L R)$$

Thus: Minimizing energy \iff use the Laplacian The minimal energy of any balanced orthogonal graph drawing and a realizing R are equal to

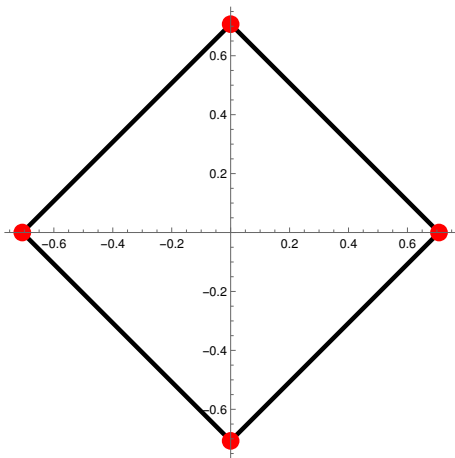
$$\mu_{-2} + \dots + \mu_{-2+m+1}, \quad R = (u_{-2} \dots u_{-2+m+1})$$

for the corresponding normalized Laplace eigenvectors u_i

- ▶ This works extremely well!
- ▶ Balanced = the sum of every column is zero; orthogonal = R is orthogonal
- ▶ We do an example on the next slide



An example



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- ▶ G has adjacency matrix $A = (0110; 1001; 1001; 0110)$, we want to draw in \mathbb{R}^2
 - ▶ We have $u_{-2} = 1/\sqrt{2}(-1, 0, 0, 1)$ and $u_{-1} = 1/\sqrt{2}(0, -1, 1, 0)$, $1/\sqrt{2} \approx 0.707$
 - ▶ We get the above picture: $R = 1/\sqrt{2}(-1, 0, 0, 1; 0, -1, 1, 0)$

Thank you for your attention!

I hope that was of some help.